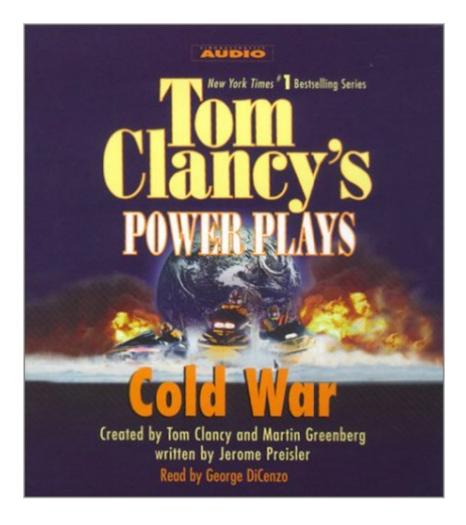
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Tom Clancy's Power Plays: Cold War





Synopsis

Unspoiled. Uninhabited. Under attack... On the wind-swept, Ice-covered continent of Antartica, Roger Gordian's UpLink Technologies has established a scientific research facility called Cold Corners. But its testing of potential robotic landing craft for use on Mars is disrupted when one of the rovers disappears -- along with the repair team sent out after it. Fear of discovery has prompted a renegade consortium -- that is illegally using Antartica as a nuclear waste dump -- to wipe out the UpLink base. Now, the men and women of Cold Corners have only themselves to rely on as the consortium mounts its decisive strike against the ice station -- and the final sunset plunges them into the total darkness of a polar winter.

Book Information

Series: Tom Clancy's Power Plays (Book 5) Audio CD Publisher: Simon & Schuster Audio; Abridged edition (December 1, 2001) Language: English ISBN-10: 0743505816 ISBN-13: 978-0743505819 Product Dimensions: 5 x 1 x 5.8 inches Shipping Weight: 8 ounces Average Customer Review: 2.8 out of 5 stars Â See all reviews (24 customer reviews) Best Sellers Rank: #2,109,473 in Books (See Top 100 in Books) #39 in Books > Books on CD > Authors, A-Z > (C) > Clancy, Tom #4193 in Books > Books on CD > General #8388 in Books > Books on CD > Literature & Fiction > General

Customer Reviews

Yep, it's not of the same caliber that we'd expect from Tom Clancey. Maybe the reason is because Tom Clancey didn't write it. It is, though, an entertaining book that doesn't take a lot of thought. Kind of like watching a James Bond movie...lot of thrill and action...not a lot of need for grey matter.This is the perfect book to take to the beach or summer get away. Since it take place in the cold depth of Antartica...it's a wonderful diversion from staring at an overheated thermometer measuring summer temperatures.Characters are minimally developed. Action is abundant. The story is just gripping enough to keep the reader interested.It'll never win a writing award...but then it probably wasn't intended to.A great book for light summer reading. The cover loudly proclaims "Tom Clancy's Power Plays", yet this book was neither written by Clancy, nor probably even reviewed by him before publication, given the shoddy quality of the writing. To be fair, it is written in the "Clancy style" with technically accurate descriptions and multiple sites of action around the globe. It misses the mark, though, in terms of plot, belivability of characters, and general writing. There is no real climax, and instead of tying disparate story lines together as Clancy does, "Cold War" just seems to have several threads going on for the heck of it (to fill space?). I kept reading in the hopes things would resolve, but they never did. As another reviewer suggested, this is the first in this series that I've read, and perhaps these are continuing characters and story lines which work better in that context. Personally, I don't think I will take the time to find out.

Agree with the other reviews......No, it's not WRITTEN by Tom Clancy. Liked the plot, but too many characters that are never really developed, relationships left unexplained and dangling. Rather abrupt ending like the book was rushed to press without enough time to adequately complete it. Gets mired down in pointless explanations of subjects that really have no bearing on the plot/outcome. This is my 1st read of a book from this series, maybe some of the characters/subplots come from earlier books in the series that should really be read first ??

No need 4 sleeping pills, this book will get u sound asleep real fast! I got this book because of the BIG bold Tom Clancy's Name on the cover and wasted my \$. I thought this book was like "Rainbox Six" but not even close! The book is pure filling; if you filter out the actual story u probably get half a book at best! Whoever wrote the review from the Washington post is definitely sharing the profits because it has virtually no action at all, it's more of a drama/ detective book than anything else! If you're looking for an action book, look elsewhere! Highlights of why I hate it, 2 many angles @ the same time, 2 much runaround, virtually no action, extra long descriptive narrative & 2 much irrelevant character backgrounds.

A 3-star rating for most writers is an accomplishment. Anything with Clancy's name on it implies, at least, tacit approval from Clancy. Since this was actually written by someone else (as a number of Clancy created series are), it would appear that Clancy has begun to care more for the money his name makes than the readers who trust his name. I am disappointed with Clancy. In fairness, though, the book does have good technical facts and plenty of action. The characters, however, appear to be good generic cut-outs.

I liked the story line , consistent with the Power Plays theme, but the agonizing minute detail of every little thing is distracting. I found it more so in this book than any of the countless other Clancy books I've read.

This is part of the "Tom Clancy's Power Plays" series. It was pretty good, but the plot structure was no where near as complex as Tom Clancy's novels. Nonetheless, it kept me interested until the end.

Tom Clancy, a world class adventure and military writer really vrought home how dangerous military operations are in extremely cold places, especially Antarctica. It is a medium sized book, but it sadly lacks the common twists and turns that become of a world class thriller such as this one. In a nutshell, the US military are experimenting with engineering and technologies so that if they want to, one day, they could work on Planet Mars. But, leading entreupeneurs want it a different way, and boy are they anarchists? A man who is dealing black market artworks is making money: a lot of money: and is funding the people who want to isolate the military into not going anywhere near Antarctica. With the unearned money, they buy nuclear waste from Britain, planting it around the site so that the personnel get dosed up with clinically high amounts of radiation. But all is not as it seems, and Tom Clancy, why does he have to always end without twists in the tale? Besides from that, it's a 'not bad' sort of book, but the story could easily be improved with a little more art and affection: more twists and more turns. I'll award two, perhaps three stars.

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